

**Amendments to the Claims:**

Please substitute the following clean copy text for the pending claims of the same number.

Please amend claims 1, 17, 32, 43, and 47.

1. (Currently Amended) A system for providing an e-learning course, comprising:
  - a) an authoring tool operable to decompose course content into individual reusable learning objects, wherein learning objects are selected from the group consisting of learning objectives, course content, and assessment items, wherein aspects of the course associated with an ultimate presentation of the course is separately and semantically described as an object, ~~wherein the object is a software construct used to bundle together code,~~ and wherein the authoring tool is also operable to create at least one assessment item for determining the learning objects containing learning objectives familiar to a student;
  - b) a database for storing the plurality of reusable learning objects and a profile of at least one student that defines a plurality of course requirements of the student, wherein each reusable learning object of the plurality of learning objects is separately and individually stored within the database; and
  - c) a dynamic rendering engine adapted and configured to create an individualized course for the student by assembling a subset of the learning objects in response to the assessment item designed to evaluate whether the student has mastered a

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learning objective, wherein the learning objects are dynamically custom assembled and rendered immediately prior to delivery.

2. (Original) The system of claim 1, wherein each of the learning objects represents a discrete element of the subject matter or presentation of the e-learning course.

3. (Original) The system of claim 1, wherein the profile includes a technological capability of a computer system being utilized by the student.

4. (Original) The system of claim 3, wherein the technological capability is bandwidth available to the student for receiving the e-learning course.

5. (Withdrawn) The system of claim 1, wherein the profile includes a course preference of the student.

6. (Withdrawn) The system of claim 5, wherein the course preference includes a language preference of the student in receiving the e-learning course.

7. (Withdrawn) The system of claim 1, wherein the profile includes information as to learning objectives with which the student is familiar, whereby the dynamic rendering engine assembles the e-learning course without learning objects that contain the familiar learning objectives.

8. (Withdrawn) The system of claim 7, wherein at least one of the learning objects includes an assessment item for determining the learning objects containing familiar learning objectives.

9. (Withdrawn) The system of claim 1, wherein each learning object is classified in a first classification based on at least one of a plurality of learning objectives each representing at least a sub-topic of the e-learning course.

10. (Withdrawn) The system of claim 9, wherein each learning object is classified in a second classification based on a defined purpose of the learning object in the e-learning course.

11. (Original) The system of claim 1, wherein the dynamic rendering engine delivers the e-learning course to the student via a computer network.

12. (Cancelled)

13. (Withdrawn) The system of claim 1, wherein the student profile comprises a plurality of profile objects, wherein each profile object embodies one of the plurality of course requirements of the student.

14. (Withdrawn) The system of claim 13, wherein each learning object includes a semantic description and each profile object includes a semantic description.

15. (Withdrawn) The system of claim 14, wherein the dynamic rendering engine assembles the subset of learning objects by matching elements of a learning object semantic description with elements of a profile object semantic description.

16. (Original) The system of claim 1, further comprising a learning management system to manage student information and guide student learning for the student and for a plurality of students.

17. (Currently Amended) An e-learning tool comprising:

a) an authoring tool operable to decompose course content into individual reusable learning objects, wherein learning objects are selected from the group consisting of learning objectives, course content, and assessment items, wherein aspects of the course associated with an ultimate presentation of the course is separately and semantically described as an object, ~~wherein the object is a software construct used to bundle together code,~~ and wherein the authoring tool is also operable to create at least one assessment item for determining the learning objects containing learning objectives familiar to a student;

b) a dynamic delivery tool operable to dynamically assemble a course page of instruction from the objects to custom make and deliver the course page in real time to meet specific needs of a student, wherein the course page is dynamically assembled by

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the e-learning tool in response to determining a characteristic of the student by evaluating the assessment item; and

- c) a learning management system containing a student profile.

18. (Canceled)

19. (Withdrawn) The e-learning tool of claim 17, wherein each learning object is categorized in one of a plurality of hierarchical classes, and further wherein each of the learning objects within a first class of the plurality of hierarchical classes contain a learning objective, an assessment item and a subsection of course content.

20. (Withdrawn) The e-learning tool of claim 19, wherein the dynamic delivery tool determines the at least one learning object based upon whether an administration of the assessment item determines whether the student is familiar with a learning objective corresponding to the learning object.

21. (Withdrawn) The e-learning tool of claim 20, wherein the student profile contains a language preference of the student for delivery of the course page of instruction.

22. (Original) The e-learning tool of claim 21, wherein the student profile includes a technical capability of a computer system used by the student to receive the course page of instruction.

23. (Canceled)

24. (Previously presented) The e-learning tool of claim 17, wherein the learning management system presents course information to the student in a form of a campus that summarizes which of a plurality of courses are available to the student and which of the available courses the student has already taken.

25. (Original) The e-learning tool of claim 17, further comprising a database for storing the plurality of learning objects and the student profile.

26. (Withdrawn) The e-learning tool of claim 25, wherein the student profile comprises a plurality of profile objects, wherein each profile object represents a course delivery directive, and further wherein the course delivery directive includes a course preference of the student, a course requirement of the student, or a course requirement of a course administrator.

27. (Withdrawn) The e-learning tool of claim 26, wherein each learning object includes a semantic description and each profile object includes a semantic definition.

28. (Withdrawn) The e-learning tool of claim 27, wherein the dynamic delivery tool determines the at least one learning object by matching elements of a

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learning object semantic description against elements of a profile object semantic description.

29. (Withdrawn) The e-learning tool of claim 28, wherein the learning objects and profile objects are manipulated within a business object model engine.

30. (Withdrawn) The e-learning tool of claim 29, wherein the database is a relational database.

31. (Withdrawn) The e-learning tool of claim 30, further comprising an object-to-relational mapping tool operable to map learning objects and profile objects into the relational database for storage.

32. (Currently Amended) A system for formulating and distributing an e-learning course, comprising:

a) a first software application that decomposes course content into individual reusable learning objects, wherein learning objects are selected from the group consisting of learning objectives, course content, and assessment items, and wherein aspects of the course associated with an ultimate presentation of the course is separately and semantically described as an object, ~~wherein the object is a software construct used to bundle together code~~, and wherein the first software application receives e-learning content and categorizes the content into classes of discrete elements, each discrete element representing a separate characteristic of the e-learning course and its

presentation, the classes of discrete elements having pre-defined behaviors and relationships therebetween, wherein each discrete element is represented by at least one of the learning objects;

b) a second software application that receives information regarding a student's requirements for the course; and

c) a third software application that correlates the received information with the classes of discrete elements so as to automatically and dynamically assemble and render the discrete elements as an e-learning course customized to the individual requirements of the student.

33. (Original) The system of claim 32, wherein the student information identifies a language preference of the student, a technological capability of a computer system used by the student to access the e-learning content, and information as to e-learning content with which the student is familiar.

34. (Withdrawn) The system of claim 32, wherein the discrete elements are created and classified according to a plurality of business requirements for delivery of the e-learning content.

35. (Withdrawn) The system of claim 34, wherein the discrete elements are used in creating a Uniform Modeling Language (UML) diagram for modeling the software applications.



36. (Withdrawn) The system of claim 35, wherein the software applications are based on the UML diagram and written in Java.

37. (Cancelled)

38. (Withdrawn) The method of claim 37, wherein each of the learning objects pertains to presentation, content or delivery of the e-learning course.

39. (Cancelled)

40. (Cancelled)

41. (Cancelled)

42. (Cancelled)

43. (Currently Amended) An article of manufacture, which comprises a computer readable medium having stored thereon instructions for carrying out a method for creating and delivering an e-learning course, the method comprising:

a) decomposing course content into individual reusable learning objects by a first code segment, wherein learning objects are selected from the group consisting of learning objectives, course content, and assessment items, and wherein aspects of the course associated with an ultimate presentation of the course is separately and

semantically described as an object, ~~and wherein the object is a software construct used to bundle together code;~~

b) determining a subset of the learning objects for assembly into the course immediately prior to distribution to a user based on an assessment item designed to evaluate whether the student has mastered a learning objective by a second code segment; and

c) dynamically delivering the subset of learning objects to the user by a third code segment.

44. (Original) The article of manufacture of claim 43, wherein the requirements of the user include a language preference of the user, a technological capability of a computer system used by the user to access the e-learning content, and information as to e-learning content with which the student is familiar.

45. (Original) The article of manufacture of claim 44, wherein the requirements of the user are separately stored within a database, and further wherein the third code segment determines the subset of learning objects by semantically matching the requirements to the subset of learning objects.

46. (Original) The article of manufacture of claim 43, wherein the first code segment further comprises: a code segment for presenting a plurality of templates to a course developer, for entering the course content into the templates for accumulation.

47. (Currently Amended) An e-learning development and distribution tool for providing course content, comprising:

a) means for decomposing course content into individual reusable learning objects, wherein learning objects are selected from the group consisting of learning objectives, course content, and assessment items, wherein aspects of the course associated with an ultimate presentation of the course is separately and semantically described as an object, ~~wherein the object is a software construct used to bundle together~~ code;

b) means for accumulating and storing a plurality of reusable learning objects, wherein each learning object embodies one aspect of presenting, accessing or explaining the course content, ~~and wherein an object is a software construct used to bundle together code~~; and

c) means for assembling and delivering at least one of the reusable learning objects to at least one student in response to an input from the student in approximately real-time, such that the student receives an individualized version of the course content, wherein the learning objects are dynamically assembled and rendered immediately prior to delivery.

48. (Previously presented) The tool of claim 47, further comprising: means for characterizing individual delivery parameters of the student, from which the means for assembling and delivering determines the at least one learning object to deliver.

49. (Previously presented) The system of claim 1, wherein the dynamic rendering engine is responsive to the student profile and operable to assemble a subset of the learning objects immediately for delivery to the student.

50. (Previously presented) The e-learning tool of claim 17, wherein the dynamic delivery tool is operable to dynamically assemble and deliver the course page of instruction embodying at least one learning object to a student in response to a request by the student.

51. (Cancelled)

52. (Cancelled)

53. (Cancelled)

54. (Cancelled)

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56. (Cancelled)

57. (Cancelled)

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58. (Cancelled)